

# Solving Differential Equations Using the Operational Method In the Maple System

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## Abstract

There are different approaches to solving DE. With a known solution algorithm, it can be implemented “manually,” which is usually quite labor-intensive. You can develop a computer implementation of the algorithm in any programming language. This approach involves labor-intensive writing and debugging of programs. The third approach is to use existing computer mathematics systems, which have built-in procedures for implementing the necessary algorithms. This approach currently seems to be the most rational from the point of view of minimizing time costs and avoiding errors.

**Key words:** operator, original, image, intrins linearity, initial, boundary, convert, invlaplace, pdsolve, dsolve, simplify, subs.

**Introduction.** Solving differential equations (DE). The Maple system has built-in numerous algorithms for solving DE. With its help, you can solve single and systems of differential equations of various orders, both ordinary and partial derivatives.

**Statement of the problem.** One of the most important applications of operational calculus associated with the Laplace transform is the solution of linear differential equations with constant coefficients.

When practically solving differential equations using the operational method, it is, of course, recommended to use ready-made correspondence tables between originals and images. The more detailed these tables are, the less additional calculations and transformations you will have to do.

**Problem solution.1.** Let's a second-order linear differential equation with constant coefficients is given

$$1. \text{ Let's a second-order linear differential equation with constant coefficients is given} \\ x''(t) + a_1 x'(t) + a_2 x(t) = f(t) \quad (1)$$

and initial conditions:  $x(0) = x_0$ ,  $x'(0) = x'_0$ . We will assume that the required function  $x(t)$ , its derivatives  $x'(t)$ ,  $x''(t)$  and  $f(t)$  function is original and  $x(t) \leftarrow X(p)$  and  $f(t) \leftarrow F(p)$ . Then, by the differentiation property of the original  $x'(t) \leftarrow pX(p) - x_0$ ,  $x''(t) \leftarrow p^2 X(p) - px_0 - x'_0$ .

Next, using the linearity property of the original, instead of differential equation (1) with initial conditions, we obtain the operator equation

$$p^2 X(p) - px_0 - x'_0 + a(pX(p) - x_0) + a_2 X(p) = F(p) \\ (p^2 + a_1 p + a_2)X(p) = F(p) + px_0 + x'_0 + a_1 x_0$$

Let's resolve it relatively  $X(p)$ :

$$X(p) = \frac{F(p) + px_0 + x'_0 + a_1 x_0}{p^2 + a_1 p + a_2}$$

If we find the original from the image, then this will be the desired particular solution. Find the solution to the equation  $\ddot{x} + 4\dot{x} + 4x = t^3 e^{-2t}$  at initial conditions  $x(0) = 1$ ,  $\dot{x}(0) = 2$ .

Let's first find the image of the right side. Because  $t^3 \div \frac{3!}{p^4}$ , then by the damping theorem

$t^3 e^{-2t} \div \frac{3!}{(p+2)^4}$ . Considering that  $\dot{x}(t) \div pX(p) - 1$  and  $\ddot{x}(t) \div p^2 X(p) - p - 2$ , Let's create an operator equation:

$$p^2 X(p) - p - 2 + 4pX(p) - 4 + 4X(p) = \frac{3!}{(p+2)^4};$$

from here 
$$X(p) = \frac{3!}{(p+2)^6} + \frac{p+6}{(p+2)^2}.$$

The original for the first term is found using the formula given above. Because  $\frac{5!}{p^6} \div t^5$ , to

$$\frac{3!}{(p+2)^6} \div \frac{3!}{5!} t^5 e^{-2t} \text{ (image displacement theorem).}$$

We write the second term in the form  $\frac{p+2+4}{(p+2)^2} = \frac{1}{p+2} + \frac{4}{(p+2)^2}$ .

Then  $\frac{1}{p+2} \div e^{-2t}$ ,  $\frac{4}{(p+2)^2} \div 4te^{-2t}$ , and finally

$$x(t) = e^{-2t} + 4te^{-2t} + \frac{1}{20}t^5e^{-2t} = e^{-2t}\left(1 + 4t + \frac{t^5}{20}\right).$$

2. Define the operator solution to differential equation (1) and an example in the

**Maple system:**

> restart;

> ur:=diff(x(t),t\$2)+a[1]\*diff(x(t),t)+ a[2]\*x(t)=f(t);

$$ur := \frac{d^2}{dt^2} x(t) + a_1 \left( \frac{d}{dt} x(t) \right) + a_2 x(t) = f(t)$$

> #diff(x(t),t)=p\*X(p)-x[0];

> d1:=p\*X-x0;

$$d1 := pX - x0$$

> #diff(x(t),t,t)=p^2\*X(p)-p\*x[0]-x1[0];

> d2:=p^2\*X-p\*x0-x10;

$$d2 := p^2X - px0 - x10$$

> x1:=X; f1:=F(p);

$$x1 := X \quad f1 := F(p)$$

> d2+a[1]\*d1+a[2]\*x1=f1;

$$(Xp - x0) a_1 + Xa_2 + Xp^2 - px0 - x10 = F(p)$$

> solve(d2+a[1]\*d1+a[2]\*x1=f1,{X});

$$\left\{ X = \frac{px0 + x0a_1 + F(p) + x10}{p^2 + pa_1 + a_2} \right\}$$

> X:=(p\*x0+x0\*a[1]+F(p)+x10)/(p^2+p\*a[1]+a[2]);

$$X := \frac{px0 + x0a_1 + F(p) + x10}{p^2 + pa_1 + a_2}$$

Example solution:

> a[1]:=4;a[2]:=4: x0:=1: x10:=2: f(t):=t^3\*exp(-2\*t);

$$f(t) := t^3 e^{-2t}$$

> ur:=diff(x(t),t\$2)+a[1]\*diff(x(t),t)+a[2]\*x(t)=f(t);

$$ur := \frac{d^2}{dt^2} x(t) + 4 \left( \frac{d}{dt} x(t) \right) + 4x(t) = t^3 e^{-2t}$$

> with(inttrans): F(p):=laplace(f(t),t,p);

$$F(p) := \frac{6}{(p+2)^4}$$

> X:=(p\*x0+x0\*a[1]+F(p)+x10)/(p^2+p\*a[1]+a[2]);

$$X := \frac{p + 6 + \frac{6}{(p+2)^4}}{p^2 + 4p + 4}$$

**> factor(X);**

$$\frac{p^5 + 14p^4 + 72p^3 + 176p^2 + 208p + 102}{(p+2)^6}$$

**> with(inttrans);**

[*addtable, fourier, fouriercos, fouriersin, hankel, hilbert, invfourier, invhilbert, invlaplace, invmellin, laplace, mellin, savetable*]

**> F(p):=convert(X,parfrac,p);**

$$F(p) := \frac{4}{(p+2)^2} + \frac{6}{(p+2)^6} + \frac{1}{p+2}$$

**> x(t):=invlaplace(F(p),p,t);**

$$x(t) := \frac{1}{20} e^{-2t} (20 + 80t + t^5)$$

You can see that if you solve this equation using conventional methods, it will require much longer calculations.

Analysis of the results obtained. The Malpe system can be used to quickly, accurately and efficiently solve problems in the differential equation sections of mathematical analysis of higher mathematics. Malpe makes it possible to solve engineering problems and create animated graphics and figures in 2D and 3D[1,3,4,5,7,8,9].

**Conclusion.** The Malpe system has recently become useful for many users personal computers that engage in mathematical calculations, ranging from solving educational problems in universities to modeling complex physical objects, systems and devices. Undoubtedly, any scientific laboratory or university department should have a mathematical system if they are seriously interested in automating the performance of mathematical calculations of any degree of complexity[4].

We offer a training manual created by A.K. Urinov and M.E. Mirzakarimov and published by the Ministry of Higher Education, is a textbook "Ordinary Differential Equations in the Maple System", which is useful for teachers when teaching "Higher Mathematics" using Maple [15].

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